

We will make use of  $QR$  decomposition, and its updating, in §9.7.

CITED REFERENCES AND FURTHER READING:

- Wilkinson, J.H., and Reinsch, C. 1971, *Linear Algebra*, vol. II of *Handbook for Automatic Computation* (New York: Springer-Verlag), Chapter I/8. [1]  
 Golub, G.H., and Van Loan, C.F. 1989, *Matrix Computations*, 2nd ed. (Baltimore: Johns Hopkins University Press), §§5.2, 5.3, 12.6. [2]

## 2.11 Is Matrix Inversion an $N^3$ Process?

We close this chapter with a little entertainment, a bit of algorithmic prestidigitiation which probes more deeply into the subject of matrix inversion. We start with a seemingly simple question:

How many individual multiplications does it take to perform the matrix multiplication of two  $2 \times 2$  matrices,

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \cdot \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix} = \begin{pmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{pmatrix} \quad (2.11.1)$$

Eight, right? Here they are written explicitly:

$$\begin{aligned} c_{11} &= a_{11} \times b_{11} + a_{12} \times b_{21} \\ c_{12} &= a_{11} \times b_{12} + a_{12} \times b_{22} \\ c_{21} &= a_{21} \times b_{11} + a_{22} \times b_{21} \\ c_{22} &= a_{21} \times b_{12} + a_{22} \times b_{22} \end{aligned} \quad (2.11.2)$$

Do you think that one can write formulas for the  $c$ 's that involve only *seven* multiplications? (Try it yourself, before reading on.)

Such a set of formulas was, in fact, discovered by Strassen [1]. The formulas are:

$$\begin{aligned} Q_1 &\equiv (a_{11} + a_{22}) \times (b_{11} + b_{22}) \\ Q_2 &\equiv (a_{21} + a_{22}) \times b_{11} \\ Q_3 &\equiv a_{11} \times (b_{12} - b_{22}) \\ Q_4 &\equiv a_{22} \times (-b_{11} + b_{21}) \\ Q_5 &\equiv (a_{11} + a_{12}) \times b_{22} \\ Q_6 &\equiv (-a_{11} + a_{21}) \times (b_{11} + b_{12}) \\ Q_7 &\equiv (a_{12} - a_{22}) \times (b_{21} + b_{22}) \end{aligned} \quad (2.11.3)$$

in terms of which

$$\begin{aligned}
 c_{11} &= Q_1 + Q_4 - Q_5 + Q_7 \\
 c_{21} &= Q_2 + Q_4 \\
 c_{12} &= Q_3 + Q_5 \\
 c_{22} &= Q_1 + Q_3 - Q_2 + Q_6
 \end{aligned}
 \tag{2.11.4}$$

What's the use of this? There is one fewer multiplication than in equation (2.11.2), but *many more* additions and subtractions. It is not clear that anything has been gained. But notice that in (2.11.3) the  $a$ 's and  $b$ 's are never commuted. Therefore (2.11.3) and (2.11.4) are valid when the  $a$ 's and  $b$ 's are themselves matrices. The problem of multiplying two very large matrices (of order  $N = 2^m$  for some integer  $m$ ) can now be broken down recursively by partitioning the matrices into quarters, sixteenths, etc. And note the key point: The savings is not just a factor "7/8"; it is that factor at *each* hierarchical level of the recursion. In total it reduces the process of matrix multiplication to order  $N^{\log_2 7}$  instead of  $N^3$ .

What about all the extra additions in (2.11.3)–(2.11.4)? Don't they outweigh the advantage of the fewer multiplications? For large  $N$ , it turns out that there are six times as many additions as multiplications implied by (2.11.3)–(2.11.4). But, if  $N$  is very large, this constant factor is no match for the change in the *exponent* from  $N^3$  to  $N^{\log_2 7}$ .

With this "fast" matrix multiplication, Strassen also obtained a surprising result for matrix inversion [1]. Suppose that the matrices

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \quad \text{and} \quad \begin{pmatrix} c_{11} & c_{12} \\ c_{21} & c_{22} \end{pmatrix}
 \tag{2.11.5}$$

are inverses of each other. Then the  $c$ 's can be obtained from the  $a$ 's by the following operations (compare equations 2.7.22 and 2.7.25):

$$\begin{aligned}
 R_1 &= \text{Inverse}(a_{11}) \\
 R_2 &= a_{21} \times R_1 \\
 R_3 &= R_1 \times a_{12} \\
 R_4 &= a_{21} \times R_3 \\
 R_5 &= R_4 - a_{22} \\
 R_6 &= \text{Inverse}(R_5) \\
 c_{12} &= R_3 \times R_6 \\
 c_{21} &= R_6 \times R_2 \\
 R_7 &= R_3 \times c_{21} \\
 c_{11} &= R_1 - R_7 \\
 c_{22} &= -R_6
 \end{aligned}
 \tag{2.11.6}$$

In (2.11.6) the “inverse” operator occurs just twice. It is to be interpreted as the reciprocal if the  $a$ 's and  $c$ 's are scalars, but as matrix inversion if the  $a$ 's and  $c$ 's are themselves submatrices. Imagine doing the inversion of a very large matrix, of order  $N = 2^m$ , recursively by partitions in half. At each step, halving the order *doubles* the number of inverse operations. But this means that there are only  $N$  divisions in all! So divisions don't dominate in the recursive use of (2.11.6). Equation (2.11.6) is dominated, in fact, by its 6 multiplications. Since these can be done by an  $N^{\log_2 7}$  algorithm, so can the matrix inversion!

This is fun, but let's look at practicalities: If you estimate how large  $N$  has to be before the difference between exponent 3 and exponent  $\log_2 7 = 2.807$  is substantial enough to outweigh the bookkeeping overhead, arising from the complicated nature of the recursive Strassen algorithm, you will find that  $LU$  decomposition is in no immediate danger of becoming obsolete.

If, on the other hand, you like this kind of fun, then try these: (1) Can you multiply the complex numbers  $(a + ib)$  and  $(c + id)$  in only *three* real multiplications? [Answer: see §5.4.] (2) Can you evaluate a general fourth-degree polynomial in  $x$  for many different values of  $x$  with only *three* multiplications per evaluation? [Answer: see §5.3.]

#### CITED REFERENCES AND FURTHER READING:

- Strassen, V. 1969, *Numerische Mathematik*, vol. 13, pp. 354–356. [1]  
 Kronsjö, L. 1987, *Algorithms: Their Complexity and Efficiency*, 2nd ed. (New York: Wiley).  
 Winograd, S. 1971, *Linear Algebra and Its Applications*, vol. 4, pp. 381–388.  
 Pan, V. Ya. 1980, *SIAM Journal on Computing*, vol. 9, pp. 321–342.  
 Pan, V. 1984, *How to Multiply Matrices Faster*, Lecture Notes in Computer Science, vol. 179 (New York: Springer-Verlag)  
 Pan, V. 1984, *SIAM Review*, vol. 26, pp. 393–415. [More recent results that show that an exponent of 2.496 can be achieved — theoretically!]